

decimals, and percents to demonstrate understanding of mathematical and scientific concepts.

Lesson Objective(s):

The learner will improvise simple melodic and rhythmic patterns and demonstrate respect for the improvisational efforts of others; compose and arrange music incorporating appropriate voicings and ranges; demonstrate the ability to distinguish between a whole note, half note, quarter note, eighth note, sixteenth note and rest durations, and demonstrate an understanding of a given time (meter) signature; identify the basic principles of meter, rhythm, and tonality in analyses of music; evaluate musical works by comparing them to similar or exemplary models, and describe the aesthetic nature of music and how perceptions of interacting musical elements affect one's feelingful responses to music.

Materials/Equipment Needed:

Materials needed include manuscript paper, piano or keyboard ("pretend" keyboards may be used for note location if necessary).

Lesson Procedure:

Students will be given a 4-measure "prompt" by the teacher designating a key signature, time signature, tempo, and simple voicing for a melody line. Students will be instructed to compose an additional 4 measures of music. Students will demonstrate his or her composition orally using proper keyboard techniques. Upon completion of the project, all original student compositions will be joined together by the teacher to produce a larger work. The work will be cataloged in the media center for future reference for other students.

Assessment:

The written composition of each student should accurately reflect the following:

1. Proper application of note value based on a given time (meter) signature.
2. Appropriate letter names assigned to each pitch used.
3. An explanation of the time (meter) signature.
4. Bar lines and double bar lines used correctly.
5. Explanation of rhythm pattern selected.

The oral presentation of the composition of each student should reflect the following:

1. Correct performance of the composition on the piano or keyboard.
2. Correct use of dynamics.
3. Adherence to given tempo.